

NPC Contracts

At the end of the day LARPs are made great by volunteers and our game is no different, we are constantly in need of players that are willing to come to the game and preform the very important task of playing NPC or Non-Player Characters. These roles can vary greatly, while the majority of the time NPC's are just random monsters in the woods, town, or on a module (dungeon crawl); they often times are needed to play random roles with some role playing to aid in the story line. While it can be a lot of work it comes with some added benefits on how long of a commitment you are willing to make. While the first thing is always that it is FREE to NPC, below are the added benefits we offer.

Standard 1 Event NPC

- Earn Base Event Skill Points and an additional (1) Skill Point for a character of your choosing.
- \$5 for Tavern

3 Game NPC Contract

- Earn Base Event Skill Points and an additional (1) Skill Point for a character of your choosing.
- Earn 75 Crowns each game
- Earn credit for a free event
- Game covers cost of Tavern

6 Game NPC Contract

- Earn Base Event Skill Points and an additional (1) Skill Point for a character of your choosing.
- Earn 100 Crowns each game
- Earn credit for 2 free events
- Earn Membership into an Order or Attunement (From the list found on page 134 of the Rulebook)
- Game covers cost of Tavern

1 Year NPC Contract

- Earn Base Event Skill Points and an additional (1) Skill Point for a character of your choosing.
- Earn 100 Crowns each game
- Earn credit for 3 free events
- Earn Membership into an Order or Attunement (from the list on page 134 of the rulebook) and begin with 12 Favor; or Begin with an Attunement not on the list and 0 Favor.
- Game covers cost of Tavern